HPC for 3D Electromagnetic Simulations From Workstation to Cluster & Cloud

Dr.-Ing. Felix Wolfheimer

CST



About CST AG

- Founded in 1992
- Complete Technology for 3D Electromagnetic Simulation
- 300 Employees
- Worldwide Support Network





Main Product: CST STUDIO SUITE®

3D EM Simulation Examples









Moving to "The Cloud"

Traditional Approach

Each user "owns" his/her resources (workstation and license).



Cloud Approach

Users not in charge of the resources they use. Resources are centralized and shared.



- Private cloud used exclusively for CST software.
- 2. Private cloud shared with other software.
- 3. Public cloud.

Still widely used in smaller companies and in very competitive environments.

Larger accounts tend to move in this direction.

CST Distributed Computing



CST Distributed Computing



- Very good utilization of computational resources.
- Very efficient parallelization strategy for independent tasks.
- Fully integrated with the CST STUDIO SUITE frontend.
- Easy way to share computational resources in a multi user environment.

Simple "cloud" solution for private cloud when computational resources are used for CST exclusively.

- Workload managed by any scheduling system (no standard interface or configuration).
- Accessed companywide, i.e., often low network bandwidth for users who access via internet.
- Often **complicated to use** for a CAE engineer (command line only).
- In most cases Linux based.

Support of centralized HPC environments is available on several levels of convenience for CST STUDIO SUITE:

1. Script collection for convenient job submission and progress view on Linux systems (supports all major scheduling systems). Flexible and open such that the user can make adjustments as required.

* Job Settings *	
* Please review all your settings made in the previous steps. *	
Model File ://horn/horn.cst Queue : gpu Solver : MWS - Transient Solver Number of GPUs : 2	
Cluster Acceleration: MPI Computing Number of Nodes : 2	
Press <enter> to confirm or enter "back" to change settings:</enter>	

Support of centralized HPC environments is available on several levels of convenience for CST STUDIO SUITE:

2. Integration of CST STUDIO SUITE in the EnginFrame web portal solution provided by NICE is available. This allows for job submission, monitoring, and post-processing with accelerated remote rendering.



Complete simulation workflow can be easily and conveniently managed via the EnginFrame web portal using the CST plugin for job submission and visualization.

Key features:

encinframe

- Full GPU acceleration for Windows and Linux sessions on the cluster (remote visualization) using DCV.
- Dynamic quality adjustment to maximize frame rate in motion.
- Encryption using AES algorithm.



CST plugin for EnginFrame can be provided on request.

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- Partnership with HPC resource providers (Bull/Atos, Nimbix, Rescale).
- Special cloud licensing model available (credit based, pre-paid).
 Focus on usability (user friendly way of job submission, progress view and result view via remote visualization).
 Available hardware and technology is important (fast interconnect, hardware accelerators, amount of RAM).

Public HPC Cloud Customer Requests



First public cloud offering established in 2013.

So far not a large number of accounts show interest in the public HPC cloud.

Interest gradually growing over time though.